## **REALLOC**

Not suitable for use with secure memory because memory contents are not zeroed out

Sean Barnum, Cigital, Inc. [vita<sup>1</sup>]

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## Part "Original Cigital Coding Rule in XML"

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| Attack Category        | Memory Sca  | Memory Scanning   |  |   |  |
|------------------------|---|---|--|---|--|
| Vulnerability Category | Information   | Information Leakage   |  |   |  |
| Software Context       | Memory Ma   | Memory Management   |  |   |  |
| Location               |   |   |  |   |  |
| Description            | because memory The realloc() fund block and expand smaller) size. Thi of memory and co this is done, the o left in memory so applications when of data, this behave Realloc() has a va related to reliability any old pointers to | realloc() is not suitable for use with secure memory because memory contents are not zeroed out.  The realloc() function takes an allocated memory block and expands (or contracts) it to a bigger (or smaller) size. This may involve moving the chunk of memory and copying over the old contents. When this is done, the old contents are discarded and left in memory somewhere. For secure memory applications where it is important to erase all traces of data, this behavior is inappropriate.  Realloc() has a variety of other sensitive issues related to reliability. Since it moves memory around, any old pointers to that memory become invalid and could cause the program to crash or otherwise misbehave. |  |   |  |
|                        |   |   |  |   |  |
| APIs                   | <b>Function Name</b>  | <b>Function Name</b>  |  | Comments  |  |
|                        | realloc   |   |  |   |  |
| Method of Attack       |   | sitive data may be left in memory and could ntially be accessed by an attacker.   |  |   |  |
| Exception Criteria     |   |   |  |   |  |
| Solutions              | Solution<br>Applicability   | Solution<br>Description   |  | Solution<br>Efficacy  |  |
|                        | Sensitive data needs to be in a resized memory block.   | Do not use realloc for secure memory. If no secure version of realloc is available,   |  | Effective. Reliability risks still possible; however, if old copies of pointer are left around. |  |

<sup>1.</sup> http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html (Barnum, Sean)

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|                                   | use malloc<br>and a secure<br>version of<br>memset(). See<br>MEMSET rule<br>for appropriate<br>usage.                  |   |  |  |
|-----------------------------------|--|---|--|--|
| Signature Details                 | <pre>void *realloc(void *ptr, size_t size)</pre>   |   |  |  |
| <b>Examples of Incorrect Code</b> | []  ptr = realloc(ptr, NEW_SIZE)  []   | <pre>ptr = realloc(ptr, NEW_SIZE);</pre>  |  |  |
| Examples of Corrected Code        | <pre>memset(newptr, 0, NEW_SIZE); memcpy(newptr, ptr, min(OLD_SIZE)); NEW_SIZE)); secureMemset(ptr, 0, OLD_SIZE)</pre> | <pre>char * newptr = malloc(NEW_SIZE); memset(newptr, 0, NEW_SIZE); memcpy(newptr, ptr, min(OLD_SIZE, NEW_SIZE)); secureMemset(ptr, 0, OLD_SIZE); / * doesn't get optimized away */ ptr = newptr;</pre> |  |  |
| Source Reference                  | man page for realloc()   | man page for realloc()  |  |  |
| Recommended Resource              |  |   |  |  |
| Discriminant Set                  | Operating Systems  |   |  |  |
|                                   | Languages  • C • C++   |   |  |  |

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mailto:copyright@cigital.com